

Products	U-Load [®] MHC II, cat# U-LXXXM
IIVaacto	

Recommended U-Load[®] MHC II is a peptide loadable MHC II monomer. U-Load[®] MHC II can be used to generate MHC-peptide monomers with your own peptide of choice. The U-Load[®] MHC II-peptide monomers can be attached to U-load Dextramer[®] or U-Load dCODE Dextramer[®] to make U-Load Dextramer[®] MHC II or U-Load dCODE Dextramer[®] MHC II reagents for analysis of antigen-specific CD4⁺ T cells by flow cytometry, PCR/NGS, or single cell multi-omics analysis.

For research use only. Not for use in diagnostic or therapeutic procedures.

Reagents
U-Load[®] MHC II: 16.6 μM peptide-loadable MHC II monomers consisting of peptide receptive, biotinylated U-Load[®] MHC II monomers provided in PBS, 15 mM NaN₃. Each U-Load[®] MHC II is uniquely identified by the allele, e.g., U-Load[®] MHC II HLA-DRB1*0101.

- U-Load[®] MHC II Loading Buffer: Phosphate Buffer, pH 5.9.
- U-Load[®] MHC II Peptide Loading Component: Lyophilized peptide loading reagent.

	Content		
Tests	U-Load [®] MHC II	U-Load® MHC II Loading Buffer	U-Load [®] MHC II Peptide Loading Component
50	1 vial (25 µL)	1 vial (1 mL)	1 vial (5 mg)
150	1 vial (75 µL)	1 vial (1 mL)	1 vial (5 mg)
500	1 vial (250 µL)	1 vial (1 mL)	1 vial (5 mg)

Storage Store at -80°C. Avoid repeat freeze-thaw cycles.

Precautions Contains sodium azide (NaN₃), a chemical highly toxic in pure form. At product concentrations, though not classified as hazardous, sodium azide may react with lead and copper, plumbing to form highly explosive build-ups of metal azides. Upon disposal, flush with large volumes of water to prevent metal azide build-up in plumbing.

Recommended protocols See "Protocol for preparation and loading of U-Load[®] MHC II-peptide monomer onto U-Load Dextramer[®]" and "MHC Dextramer[®] staining protocol" (www.immudex.com/resources/protocols/).

- Symbols See <u>www.immudex.com/symbols</u>
- TechnicalE-mail: customer@immudex.comsupportTelephone: +45 3110 9292 (Denmark)
- Manufacturer Immudex, Bredevej 2A, DK-2830 Virum, Denmark

Sizes